Program Department Creative Technologies   **Submission Date** Thursday, September 30, 2021
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Initiator Department Creative Technologies
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Version 2 **ID** 331
Title of New Program Audio and Music Production Sequence   **Proposed Starting Catalog Year** 2022-2023

Associated Course Proposal(s):
New Course proposal CTK 202 titled *Foundations: Audio Theory*
New Course proposal CTK 203 titled *Foundations: Recording and Sampling*
New Course proposal CTK 204 titled *Foundations: Music Concepts*
New Course proposal CTK 208 titled *Audio Production I*

1.	**Proposed Action**
	New Major
	New Minor
✓	New Sequence
	More than 50% of courses in this program are Distance Education
	Sequence Major
	Creative Technologies

2.   **Provide *Undergraduate Catalog* copy for new program.**

Major Requirements
Minimum required credit hours: 57

- CTK 201
- CTK 202
- CTK 203
- CTK 204
- CTK 208
- CTK 301
- CTK 302
- CTK 345
- CTK 370
- MUS 175
- MUS 223

Take 1 (3 credit hours) of the following

- ART 103
- ART 104
- ART 109

Take 1 (2 credit hours) of the following

- MUS 118
- MUS 121a10
- MUS 126

Take 1 (3 credit hours) of the following

- THE 110
- THE 130
- THE 160

Take 2 (6 credit hours) of the following
Courses must be from two separate disciplines

Art

- ART 155
- ART 156
- ART 275

Music

- MUS 152
- MUS 275

Theatre

- THE 170
- THE 171
- THE 275a01
- THE 275a02

Take 12 credit hours of electives from the following

- CTK 260
- CTK 300*
- CTK 303
- CTK 320
- CTK 330
- CTK 340
- CTK 356
- CTK 357
- CTK 377
- CTK 380*
- CTK 390
- CTK 398
- ART 253

Notes
*Multiple enrollments are allowed in CTK 300 and CTK 380 with different decimalized topics courses. Please see Course Finder for course options.

3.   Provide a description for the proposed program.

The Audio and Music Production sequence provides concentrated study in sound recording, audio production, sound design, music composition, theory, and business and entrepreneurship practices, along with a host of elective experiences across a range of creative/technical fields including video, sound, electronic music, music production, gaming, motion graphics, interactivity, AR/VR, UI/UX, mobile, web, and computer programming concepts

4.   Provide a rationale of proposed program.

Many Creative Technologies students are sound-focused and demand more courses in the field of music and audio production. In addition, the School of Music is encountering many prospective students who could not (yet, perhaps, due to background challenges) successfully complete the SOM's current classical instrument audition requirements but still wish to pursue a career in music or audio production. This sequence will service these students, opening up career choices for audio and music production, but also, expose them to a wider breadth of knowledge than a traditional sound-focussed audio arts degree.

There is a demand for these types of courses within other areas of the CFA, not only in the SOM, but also Theatre and Dance. Technical sound production courses could also service Engineering students.

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5.   Describe the expected effects of the proposed program on existing campus programs (if applicable).

Most of the courses in this sequence have already been taught and are open to other schools within WKCFA, with students from other areas of SOM and the larger CFA already enrolled, the courses are provided as electives for some other areas.

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6.   Provide a sample four-year plan of study that fulfills the following requirements: 120 hours, 42 senior college hours (200 and 300 level courses), and 39 General Education Program hours or 36 hours with exemption. If the program is a BS program, show the BS-SMT degree requirement. If the program is from CAS, show Foreign Language Requirement (LAN 111/LAN 112). Confirm General Education requirement exemptions on the General Education page of the current Academic Catalog. *4-year plans are not required for minor program proposals.*

First Year - Fall Semester (15 credit hours)
CTK 201 (3)
CTK 202 (3)
ENG 101 or COM 110 (General Education) (3)
Fine Arts History Elective (3)
General Education course (3)

First Year - Spring Semester (15 credit hours)
CTK 203 (3)
CTK 204 (3)
ENG 101 or COM 110 (General Education) (3)
Fine Arts History Elective (3)
General Education course (3)

Second Year - Fall Semester (14 credit hours)
CTK 208 (3)
CTK 301 (3)
MUS 118 or MUS 121A10 or MUS 126 (2)
General Education course (3)
General Education course (3)

Second Year - Spring Semester (15 credit hours)
CTK 302 (3)
ART 103 or ART 104 or ART 109 (3)
Fine Arts Elective (3)
General Education course (3)
General Education course (3)

Third Year - Fall Semester (15 credit hours)
CTK 345 (3)
MUS 175 (3)
Creative Technologies Elective (3)
General Education course (3)
General Education course (3)

Third Year - Spring Semester (15 credit hours)
MUS 223 (3)
THE 110 or THE 130 or THE 160 (3)
Fine Arts Elective (3)
General Education course (3)
General Education course (3)

Fourth Year - Fall Semester (15 credit hours)
Creative Technologies Elective (3)
Creative Technologies Elective (3)
Fine Arts Elective (3)
Senior level university-wide elective (3)
Senior level university-wide elective (3)

Fourth Year - Spring Semester (16 credit hours)
CTK 370 (1)
Creative Technologies Elective (3)
Fine Arts Elective (3)
Senior level university-wide elective (3)
Senior level university-wide elective (3)
B.S. - SMT or B.A. language course (3)

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7.   Describe the expected curricular changes required, including new courses. If proposals for new courses have also been submitted, please reference those related proposals here:

4 new course proposals, all of which have already been taught as "Selected Topics" CTK 380s.

CTK 202 FOUNDATIONS: AUDIO THEORY - First semester course
CTK 203 FOUNDATIONS: RECORDING AND SAMPLING - Second semester course
CTK 204 FOUNDATIONS: MUSIC CONCEPTS - Music composition for digital and electronic artists
CTK 208 AUDIO PRODUCTION I - Learning how to use the studio. DAWs, mixer, fader, pots, hands-on

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8.   **Anticipated funding needs and source of funds.**

CTK's PERM NTT faculty member (who holds a terminal degree from comparator institutions, and has been teaching for CTK for years) will teach many of the newly-proposed courses. The other courses would be covered by other sound-focussed CTK faculty members who have already been teaching this content.

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9.   **No**   **Does this program count for teacher education?**

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10.   **No**   **Is this an Interdisciplinary Studies program?**

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11.   **The following questions must be answered.**

     Yes   Have you confirmed that Milner Library has sufficient resources for the proposed program?

     No   Are more than 120 hours required to complete a degree with this major?

     No   Beyond General Education, does the major require more than 66 semester hours?

     No   Does this sequence (if in a major) require more than 55 semester hours of courses in the major department/school?

     No   Does this program stipulate specific general education courses offered in the major department/school as a part of the major requirements only if such courses serve as prerequisites for other courses required by the major?

     No   Does this program stipulate specific course requirements (majors/sequences only) that also satisfy general education and/or IAI requirements?

     No   Is the proposed program intended to be longer than four years (as indicated by the plan of study)?

     N.A.   Have letter(s) of concurrence from affected departments/schools been obtained?
     A departments/school is affected if it has a program with significant overlap or if it teaches a required or elective course in the program.

12.   Routing and action summary for New Program:

1. Creative Technologies Department Curriculum Committee Chair

Richard Valentin (website)	Richard Valentin	9/20/2021 1:35:57 PM
Signature	Print	Date

2. Creative Technologies Department Chair/School Director

Rosanne Marshack (website)	Rosanne Marshack	9/20/2021 1:45:51 PM
Signature	Print	Date

3. College of Fine Arts College Curriculum Committee Chair

Sercan Sengun (website)	Sercan Sengun	10/5/2021 8:05:16 AM
Signature	Print	Date

4. College of Fine Arts College Dean

Jean Miller (website)	Jean Miller	10/7/2021 12:00:59 PM
Signature	Print	Date

5. University Curriculum Committee Chair

Mary Califf (website)	Mary Califf	11/1/2021 12:15:30 PM
Signature	Print	Date

All new programs (majors, minors, sequences) are routed by the U.C.C. to the Academic Senate

Comments

Comments from Version 1 from Ian Gawron (Curriculum Committee Secretary):
Please edit your proposal (section 2) to be in the current catalog format as displayed by the Sequence in Game Design. Course requirements should be listed, and course numbers specified.
https://illinoisstate.edu/catalog/undergraduate/creative-technologies/game-design-course-requirements/

Please edit your proposal (section 6) to be in the current catalog format. Sample plans of study have a defined format. The sample plan of study for the Sequence in Game Design can serve as a guide.
https://illinoisstate.edu/catalog/undergraduate/creative-technologies/game-design-course-requirements/plan/

After the proposal is updated, I can begin a formal review. Please contact curriculumforms@ilstu.edu if you have any questions about your proposal.